

How to Write Fast Numerical Code

Spring 2012
Lecture 19

Instructor: Markus Püschel

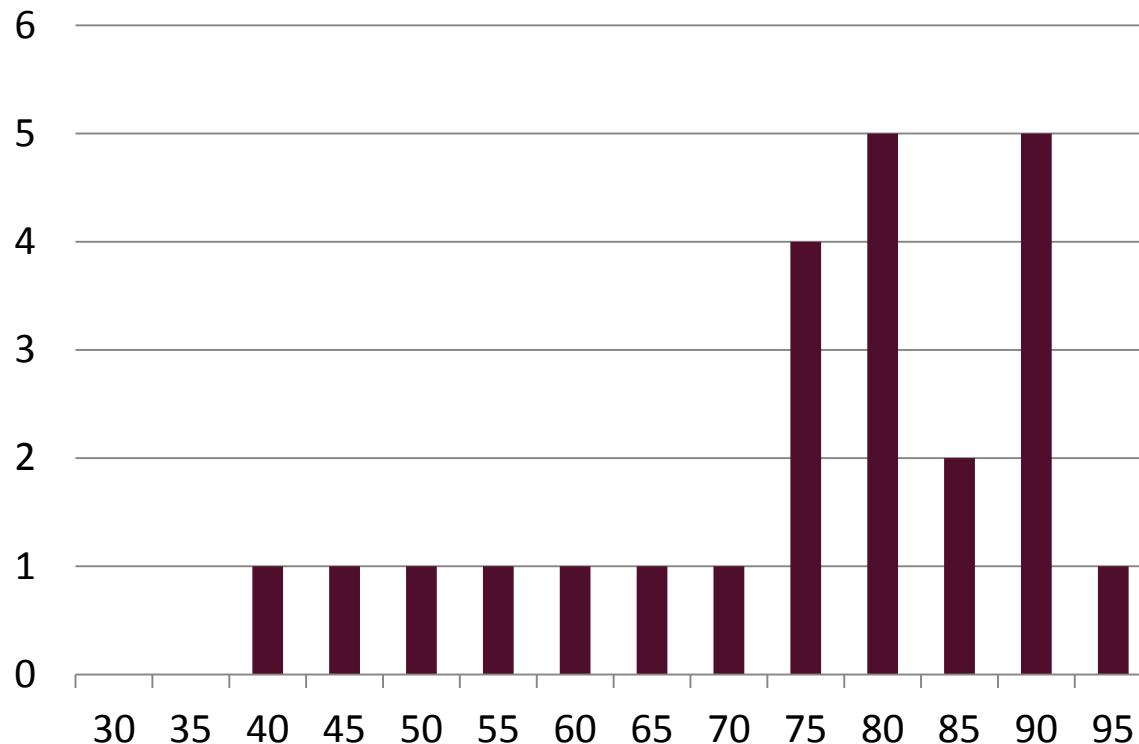
TAs: Georg Ofenbeck & Daniele Spampinato



Eidgenössische Technische Hochschule Zürich
Swiss Federal Institute of Technology Zurich

Miscellaneous

- Roofline tool
- Project report etc. online
- Midterm (solutions online)



Planning

May 2012

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
29	30	1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30	31	1	2
3	4	5	6	7	8	9



Today



Lecture



Project meetings

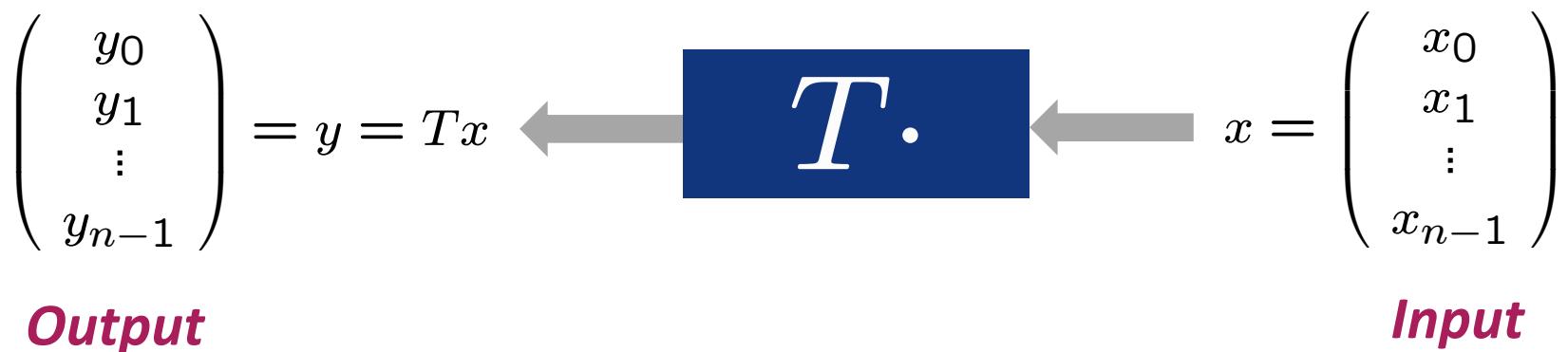


Project presentations

- 10 minutes each
- random order
- random speaker

Reports due ~7-10 days after semester end

Linear Transforms



Example: $T = \text{DFT}_n = [e^{-2k\ell\pi i/n}]_{0 \leq k, \ell < n}$

$$= [\omega_n^{k\ell}]_{0 \leq k, \ell < n}, \quad \omega_n = e^{-2\pi i/n}$$

Algorithms: Example FFT, n = 4

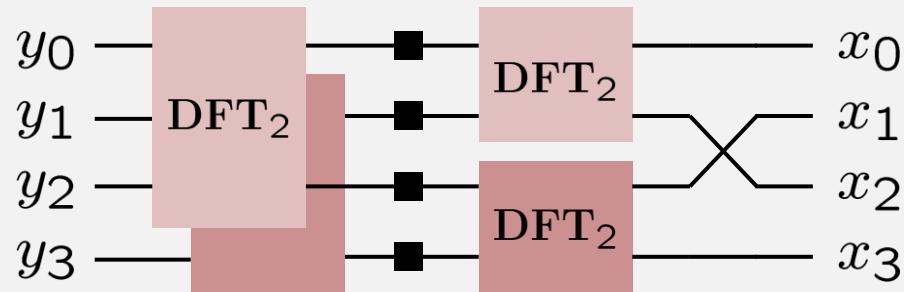
Fast Fourier transform (FFT)

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{bmatrix} x = \begin{bmatrix} 1 & \cdot & 1 & \cdot \\ \cdot & 1 & \cdot & 1 \\ 1 & \cdot & -1 & \cdot \\ \cdot & 1 & \cdot & -1 \end{bmatrix} \begin{bmatrix} 1 & \cdot & \cdot & \cdot \\ \cdot & 1 & \cdot & \cdot \\ \cdot & \cdot & 1 & \cdot \\ \cdot & \cdot & \cdot & i \end{bmatrix} \begin{bmatrix} 1 & 1 & \cdot & \cdot \\ 1 & -1 & \cdot & \cdot \\ \cdot & \cdot & 1 & 1 \\ \cdot & \cdot & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & \cdot & \cdot & \cdot \\ \cdot & \cdot & 1 & \cdot \\ \cdot & 1 & \cdot & \cdot \\ \cdot & \cdot & \cdot & 1 \end{bmatrix} x$$

Representation using matrix algebra

$$\text{DFT}_4 = (\text{DFT}_2 \otimes \text{I}_2) \text{ diag}(1, 1, 1, i) (\text{I}_2 \otimes \text{DFT}_2) L_2^4$$

Data flow graph

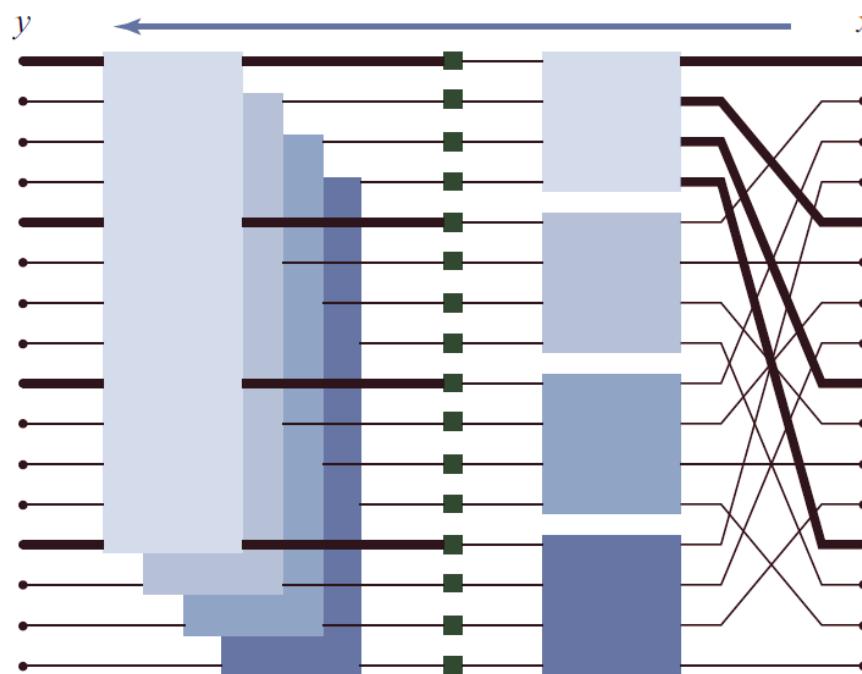


Cooley-Tukey FFT (Recursive, General-Radix)

- Blackboard

Example FFT, $n = 16$ (Recursive, Radix 4)

$$\text{DFT}_{16} = \begin{matrix} & \text{DFT}_4 \otimes I_4 & T_4^{16} & I_4 \otimes \text{DFT}_4 & L_4^{16} \\ \text{DFT}_{16} & = & \begin{array}{|c|c|c|c|} \hline & \text{DFT}_4 \otimes I_4 & T_4^{16} & I_4 \otimes \text{DFT}_4 & L_4^{16} \\ \hline \end{array} & \begin{array}{|c|c|c|c|} \hline & \text{DFT}_4 \otimes I_4 & T_4^{16} & I_4 \otimes \text{DFT}_4 & L_4^{16} \\ \hline \end{array} & \begin{array}{|c|c|c|c|} \hline & \text{DFT}_4 \otimes I_4 & T_4^{16} & I_4 \otimes \text{DFT}_4 & L_4^{16} \\ \hline \end{array} \\ \end{matrix}$$



Recursive Cooley-Tukey FFT

$$\begin{aligned} \text{DFT}_{km} &= (\text{DFT}_k - I_m) T_m^{km} (I_k - \text{DFT}_m) L_k^{km} && \text{decimation-in-time} \\ \text{DFT}_{km} &= L_m^{km} (I_k - \text{DFT}_m) T_m^{km} (\text{DFT}_k - I_m) && \text{decimation-in-frequency} \end{aligned}$$

radix

- For powers of two $n = 2^t$ sufficient together with base case

$$\text{DFT}_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

Recursive vs. Iterative FFT

■ Recursive, radix-k Cooley-Tukey FFT

$$\mathbf{DFT}_{km} = (\mathbf{DFT}_k \quad \mathbf{I}_m) T_m^{km} (\mathbf{I}_k \quad \mathbf{DFT}_m) L_k^{km}$$

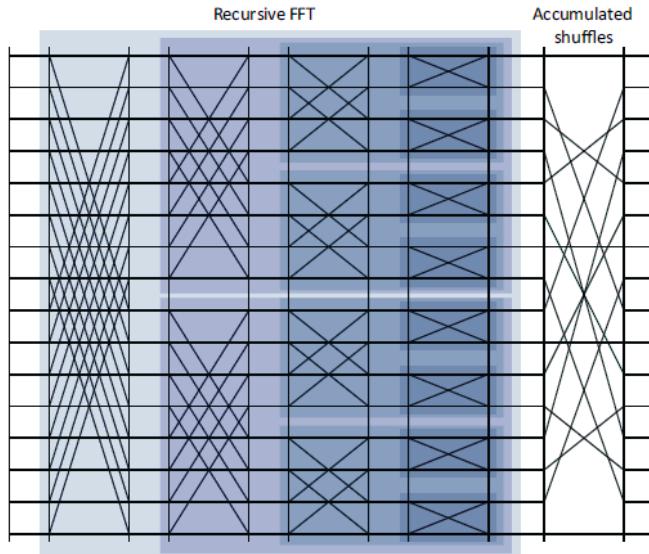
$$\mathbf{DFT}_{km} = L_m^{km} (\mathbf{I}_k \quad \mathbf{DFT}_m) T_m^{km} (\mathbf{DFT}_k \quad \mathbf{I}_m)$$

■ Iterative, radix 2, decimation-in-time/decimation-in-frequency

$$\mathbf{DFT}_{2^t} = \left(\prod_{j=1}^t (\mathbf{I}_{2^{j-1}} \quad \mathbf{DFT}_2 \quad \mathbf{I}_{2^{t-j}}) \cdot (\mathbf{I}_{2^{j-1}} \quad T_{2^{t-j}}^{2^{t-j+1}}) \right) \cdot R_{2^t}$$

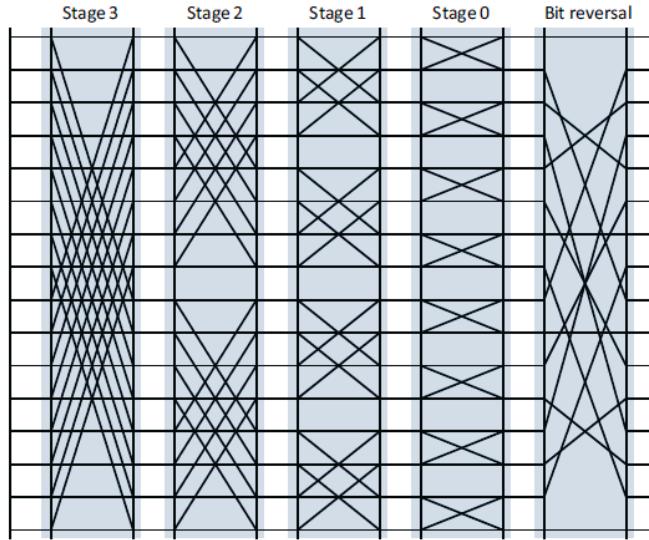
$$\mathbf{DFT}_{2^t} = R_{2^t} \cdot \left(\prod_{j=1}^t (\mathbf{I}_{2^{t-j}} \quad T_{2^{j-1}}^{2^j}) \cdot (\mathbf{I}_{2^{t-j}} \quad \mathbf{DFT}_2 \quad \mathbf{I}_{2^{j-1}}) \right)$$

Radix 2, recursive



$$(\text{DFT}_2 \otimes I_8) T_8^{16} \left(I_2 \otimes \left((\text{DFT}_2 \otimes I_4) T_4^8 \left(I_2 \otimes ((\text{DFT}_2 \otimes I_2) T_2^4 (I_2 \otimes \text{DFT}_2) L_2^4) \right) L_2^8 \right) \right) L_2^{16}$$

Radix 2, iterative



$$\left((I_1 \otimes \text{DFT}_2 \otimes I_8) D_0^{16} \right) \left((I_2 \otimes \text{DFT}_2 \otimes I_4) D_1^{16} \right) \left((I_4 \otimes \text{DFT}_2 \otimes I_2) D_2^{16} \right) \left((I_8 \otimes \text{DFT}_2 \otimes I_1) D_3^{16} \right) R_2^{16}$$

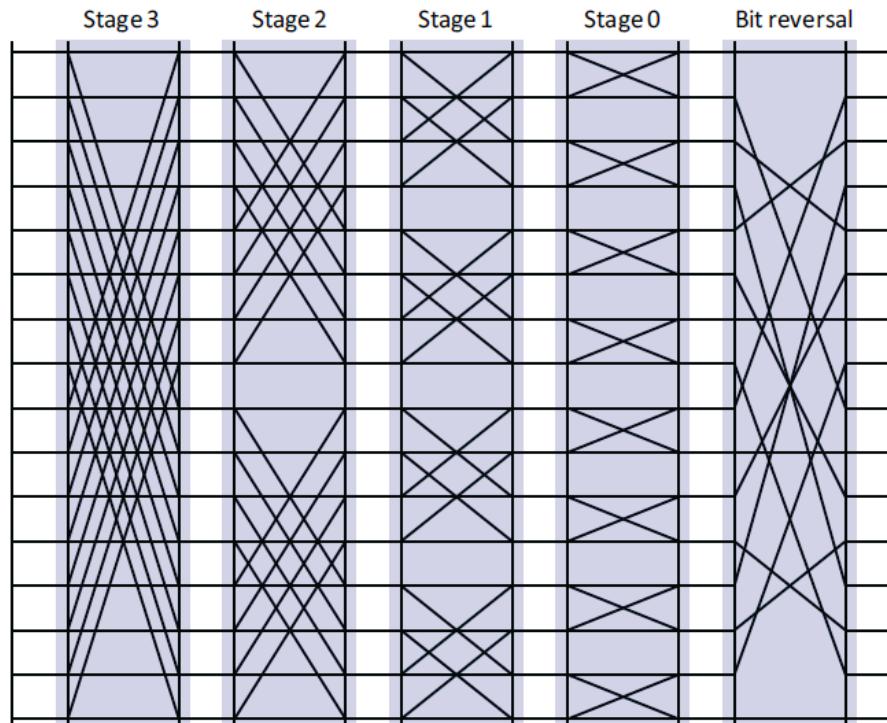
Recursive vs. Iterative

- Iterative FFT computes in stages of butterflies = $\log_2(n)$ passes through the data
- Recursive FFT reduces passes through data = better locality
- Same computation graph but different topological sorting
- Rough analogy:

MMM	DFT
Triple loop	Iterative FFT
Blocked	Recursive FFT

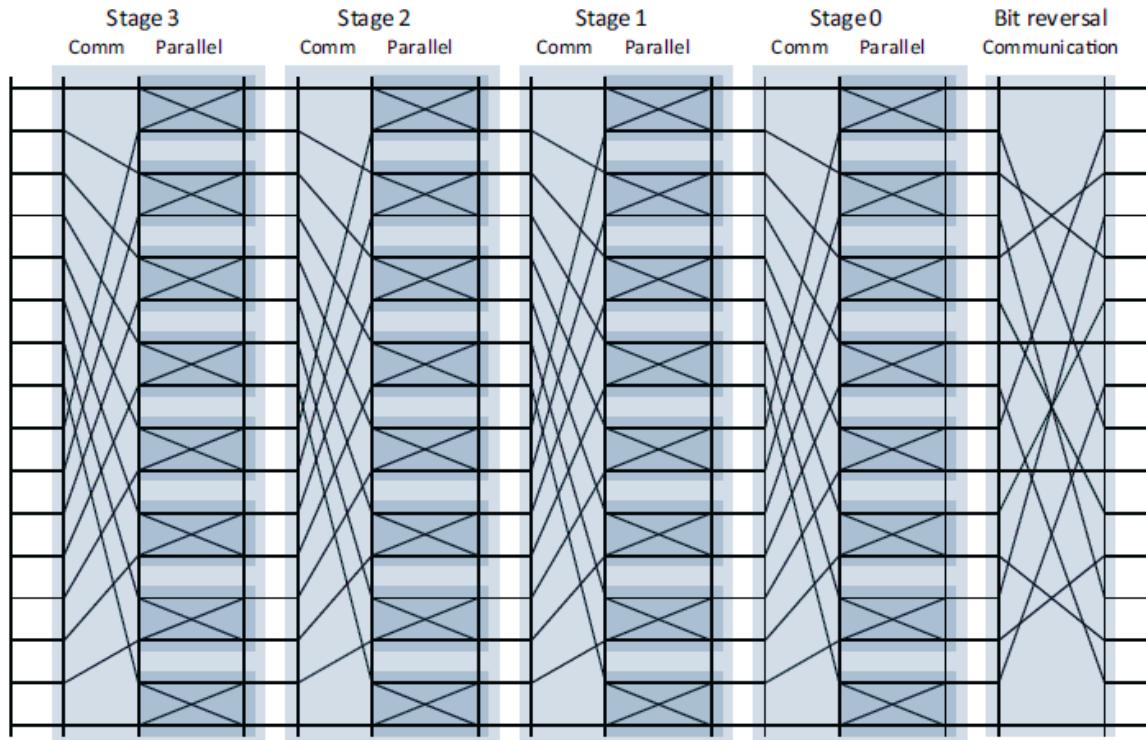
The FFT Is Very Malleable

Iterative FFT, Radix 2



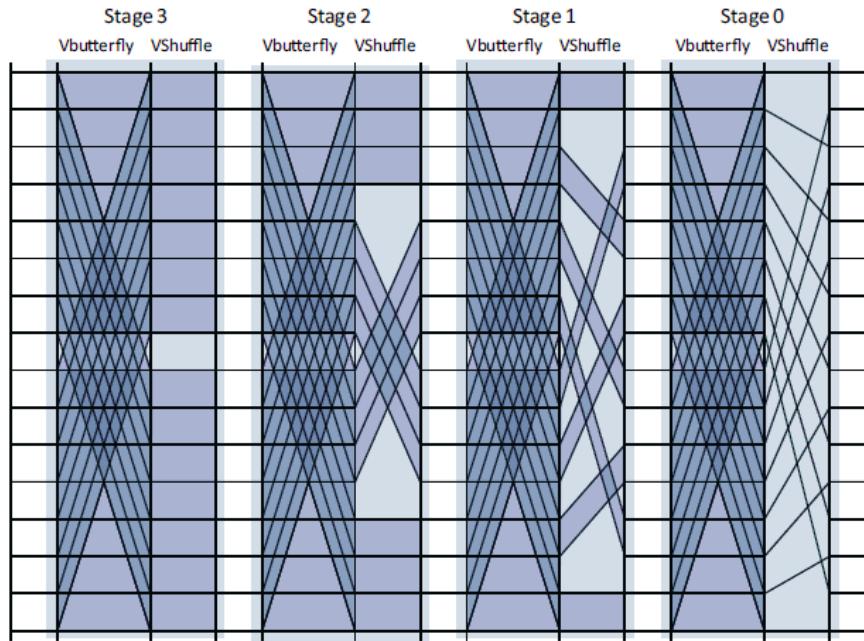
$$\left((I_1 \otimes \text{DFT}_2 \otimes I_8) D_0^{16} \right) \left((I_2 \otimes \text{DFT}_2 \otimes I_4) D_1^{16} \right) \left((I_4 \otimes \text{DFT}_2 \otimes I_2) D_2^{16} \right) \left((I_8 \otimes \text{DFT}_2 \otimes I_1) D_3^{16} \right) R_2^{16}$$

Pease FFT, Radix 2



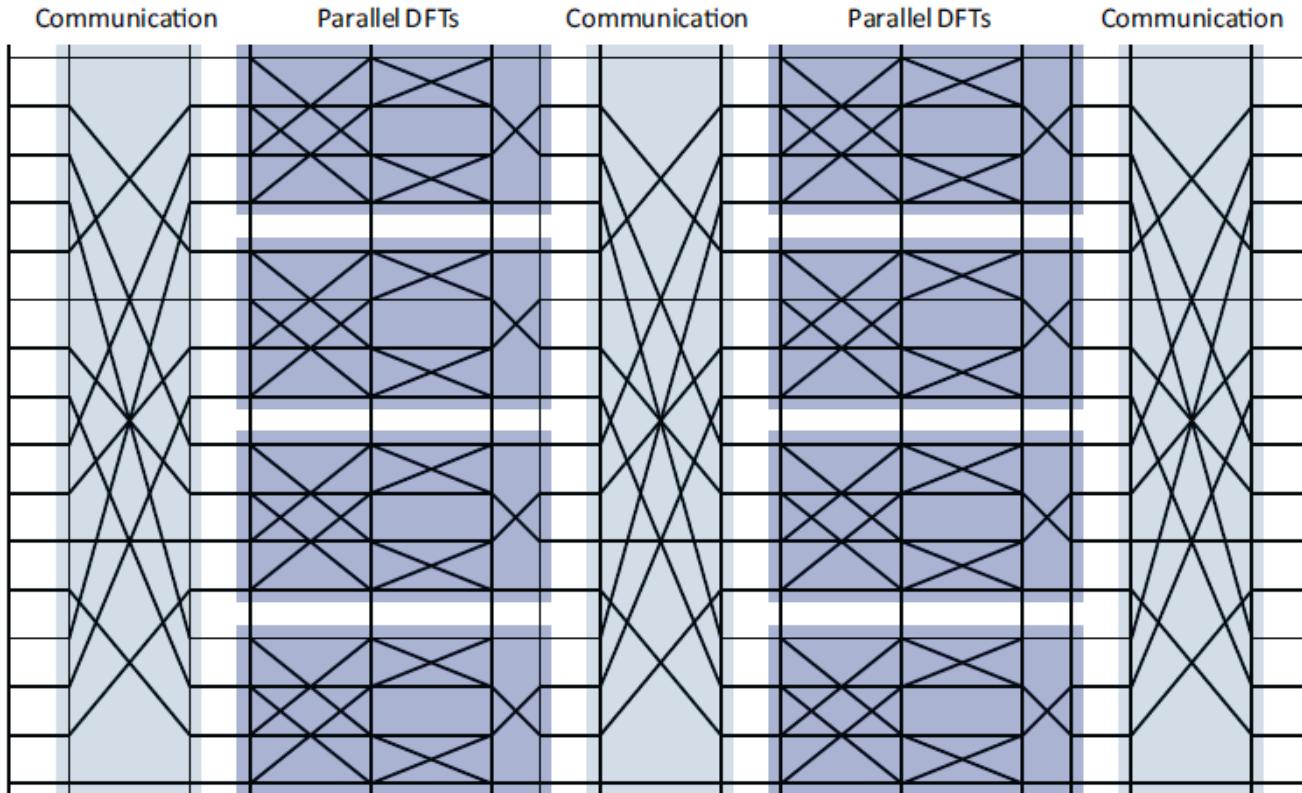
$$\left(L_2^{16} (I_8 \otimes \text{DFT}_2) D_0^{16} \right) \left(L_2^{16} (I_8 \otimes \text{DFT}_2) D_1^{16} \right) \left(L_2^{16} (I_8 \otimes \text{DFT}_2) D_2^{16} \right) \left(L_2^{16} (I_8 \otimes \text{DFT}_2) D_3^{16} \right) R_2^{16}$$

Stockham FFT, Radix 2



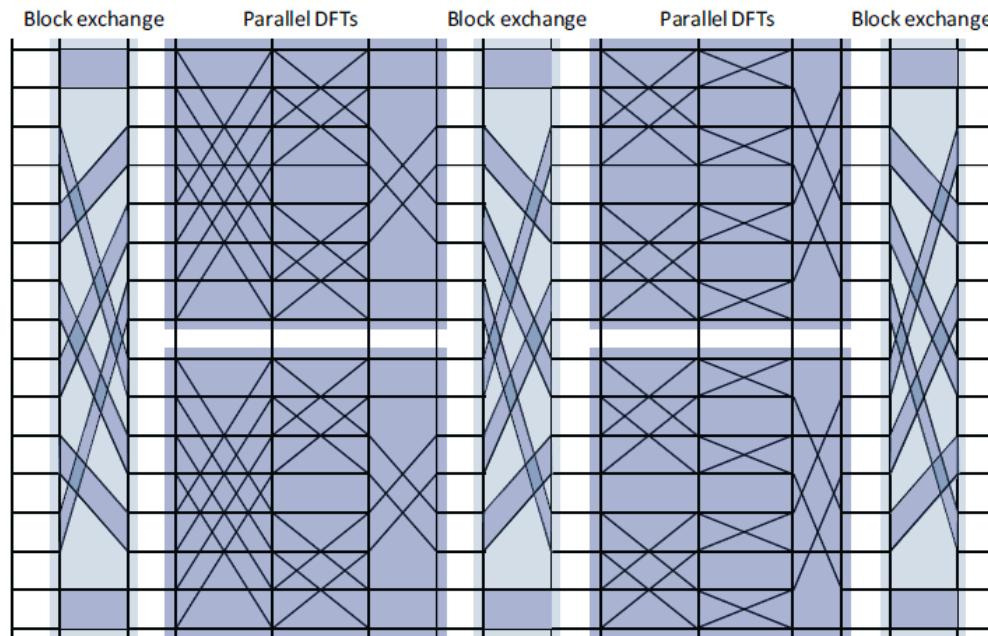
$$\left((\text{DFT}_2 \otimes I_8) D_0^{16} (L_2^2 \otimes I_8) \right) \left((\text{DFT}_2 \otimes I_8) D_1^{16} (L_2^4 \otimes I_4) \right) \left((\text{DFT}_2 \otimes I_8) D_2^{16} (L_2^8 \otimes I_2) \right) \left((\text{DFT}_2 \otimes I_8) D_3^{16} (L_2^{16} \otimes I_1) \right)$$

Six-Step FFT



$$L_4^{16} \left(I_4 \otimes \left((\text{DFT}_2 \otimes I_2) T_2^4 (I_2 \otimes \text{DFT}_2) L_2^4 \right) \right) L_4^{16} T_4^{16} \left(I_4 \otimes \left((\text{DFT}_2 \otimes I_2) T_2^4 (I_2 \otimes \text{DFT}_2) L_2^4 \right) \right) L_4^{16}$$

Multi-Core FFT



$$(L_4^8 \otimes I_2) \left(I_2 \otimes \left((\text{DFT}_2 \otimes I_2) T_2^4 (I_2 \otimes \text{DFT}_2) L_2^4 \right) \otimes I_2 \right) (L_2^8 \otimes I_2) T_4^{16} \left(I_2 \otimes \left(I_2 \otimes (\text{DFT}_2 \otimes I_2) T_2^4 (I_2 \otimes \text{DFT}_2) \right) R_2^8 \right) (L_2^8 \otimes I_2)$$

Transform Algorithms

$$\begin{aligned}
 \mathbf{DFT}_n &\rightarrow P_{k/2,2m}^\top (\mathbf{DFT}_{2m} \oplus (I_{k/2-1} \quad i C_{2m} \mathbf{rDFT}_{2m}(i/k))) (\mathbf{RDFT}'_k \quad I_m), \quad k \text{ even}, \\
 \begin{vmatrix} \mathbf{RDFT}_n \\ \mathbf{RDFT}'_n \\ \mathbf{DHT}_n \\ \mathbf{DHT}'_n \end{vmatrix} &\rightarrow (P_{k/2,m}^\top \quad I_2) \left(\begin{vmatrix} \mathbf{RDFT}_{2m} \\ \mathbf{RDFT}'_{2m} \\ \mathbf{DHT}_{2m} \\ \mathbf{DHT}'_{2m} \end{vmatrix} \oplus \begin{pmatrix} I_{k/2-1} & i D_{2m} \begin{vmatrix} \mathbf{rDFT}_{2m}(i/k) \\ \mathbf{rDFT}'_{2m}(i/k) \\ \mathbf{rDHT}_{2m}(i/k) \\ \mathbf{rDHT}'_{2m}(i/k) \end{vmatrix} \end{pmatrix} \right) \left(\begin{vmatrix} \mathbf{RDFT}'_k \\ \mathbf{RDFT}'_k \\ \mathbf{DHT}'_k \\ \mathbf{DHT}'_k \end{vmatrix} \quad I_m \right), \quad k \text{ even}, \\
 \begin{vmatrix} \mathbf{rDFT}_{2n}(u) \\ \mathbf{rDHT}_{2n}(u) \end{vmatrix} &\rightarrow L_m^{2n} \begin{pmatrix} I_k & i \begin{vmatrix} \mathbf{rDFT}_{2m}((i+u)/k) \\ \mathbf{rDHT}_{2m}((i+u)/k) \end{vmatrix} \end{pmatrix} \begin{pmatrix} \mathbf{rDFT}_{2k}(u) \\ \mathbf{rDHT}_{2k}(u) \end{pmatrix} \quad I_m, \\
 \mathbf{RDFT-3}_n &\rightarrow (Q_{k/2,m}^\top \quad I_2) (I_k \quad i \mathbf{rDFT}_{2m}) (i+1/2)/k)) (\mathbf{RDFT-3}_k \quad I_m), \quad k \text{ even}, \\
 \mathbf{DCT-2}_n &\rightarrow P_{k/2,2m}^\top (\mathbf{DCT-2}_{2m} K_2^{2m} \oplus (I_{k/2-1} \quad N_{2m} \mathbf{RDFT-3}_{2m}^\top)) B_n (L_{k/2}^{n/2} \quad I_2) (I_m \quad \mathbf{RDFT}'_k) Q_{m/2,k}, \\
 \mathbf{DCT-3}_n &\rightarrow \mathbf{DCT-2}_n^\top, \\
 \mathbf{DCT-4}_n &\rightarrow Q_{k/2,2m}^\top (I_{k/2} \quad N_{2m} \mathbf{RDFT-3}_{2m}^\top) B'_n (L_{k/2}^{n/2} \quad I_2) (I_m \quad \mathbf{RDFT-3}_k) Q_{m/2,k}. \\
 \mathbf{DFT}_n &\rightarrow (\mathbf{DFT}_k \quad I_m) \mathsf{T}_m^n (I_k \quad \mathbf{DFT}_m) \mathsf{L}_k^n, \quad n = km \xrightarrow{\hspace{10em}} \mathbf{Cooley-Tukey FFT} \\
 \mathbf{DFT}_n &\rightarrow P_n (\mathbf{DFT}_k \quad \mathbf{DFT}_m) Q_n, \quad n = km, \quad \gcd(k, m) = 1 \xrightarrow{\hspace{10em}} \mathbf{Prime-factor FFT} \\
 \mathbf{DFT}_p &\rightarrow R_p^T (I_1 \oplus \mathbf{DFT}_{p-1}) D_p (I_1 \oplus \mathbf{DFT}_{p-1}) R_p, \quad p \text{ prime} \xrightarrow{\hspace{10em}} \mathbf{Rader FFT} \\
 \mathbf{DCT-3}_n &\rightarrow (I_m \oplus J_m) \mathsf{L}_m^n (\mathbf{DCT-3}_m(1/4) \oplus \mathbf{DCT-3}_m(3/4)) \\
 &\quad \cdot (F_2 \quad I_m) \begin{bmatrix} I_m & 0 \oplus -J_{m-1} \\ \frac{1}{\sqrt{2}}(I_1 \oplus 2I_m) \end{bmatrix}, \quad n = 2m \\
 \mathbf{DCT-4}_n &\rightarrow S_n \mathbf{DCT-2}_n \operatorname{diag}_{0 \leq k < n} (1/(2 \cos((2k+1)\pi/4n))) \\
 \mathbf{IMDCT}_{2m} &\rightarrow (J_m \oplus I_m \oplus I_m \oplus J_m) \left(\begin{pmatrix} 1 \\ -1 \end{pmatrix} \oplus \begin{pmatrix} -1 \\ -1 \end{pmatrix} \right) J_{2m} \mathbf{DCT-4}_{2m} \\
 \mathbf{WHT}_{2^k} &\rightarrow \prod_{i=1}^t (I_{2^{k_1+\dots+k_{i-1}}} \quad \mathbf{WHT}_{2^{k_i}} \quad I_{2^{k_i+1+\dots+k_t}}), \quad k = k_1 + \dots + k_t \\
 \mathbf{DFT}_2 &\rightarrow F_2 \\
 \mathbf{DCT-2}_2 &\rightarrow \operatorname{diag}(1, 1/\sqrt{2}) F_2 \\
 \mathbf{DCT-4}_2 &\rightarrow J_2 R_{13\pi/8}
 \end{aligned}$$

Complexity of the DFT

- **Measure:** L_c , $2 \leq c$
 - Complex adds count 1
 - Complex mult by a constant a with $|a| < c$ counts 1
 - L_2 is strictest, L_∞ the loosest (and most natural)
- **Upper bounds:**
 - $n = 2^k$: $L_2(DFT_n) \leq 3/2 n \log_2(n)$ (*using Cooley-Tukey FFT*)
 - General n : $L_2(DFT_n) \leq 8 n \log_2(n)$ (*needs Bluestein FFT*)
- **Lower bound:**
 - Theorem by Morgenstern: If $c < \infty$, then $L_c(DFT_n) \geq \frac{1}{2} n \log_c(n)$
 - Implies: in the measure L_c , the DFT is $\Theta(n \log(n))$

History of FFTs

- **The advent of digital signal processing is often attributed to the FFT (Cooley-Tukey 1965)**
- **History:**
 - Around 1805: FFT discovered by Gauss [1] (Fourier publishes the concept of Fourier analysis in 1807!)
 - 1965: Rediscovered by Cooley-Tukey

Carl-Friedrich Gauss



1777 - 1855

- **Contender for the greatest mathematician of all times**
- **Some contributions:** Modular arithmetic, least square analysis, normal distribution, fundamental theorem of algebra, Gauss elimination, Gauss quadrature, Gauss-Seidel, non-Euclidean geometry, ...

Fast Implementation (\approx FFTW 2.x)

- Choice of algorithm
- Locality optimization
- Constants
- Fast basic blocks
- Adaptivity

- Blackboard